

Scientific Computing & Advanced Programming Lab

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Lecture-Slides-6



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Gaussian Elimination

- We want to solve

$$A\mathbf{x} = \mathbf{b},$$

where

$$A \in \mathbb{R}^{n \times n}, \quad \mathbf{x}, \mathbf{b} \in \mathbb{R}^n.$$



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- Write the system as an augmented matrix: $[A \mid \mathbf{b}]$.

Goal: Transform $[A \mid \mathbf{b}] \longrightarrow [U \mid \mathbf{c}]$, where U is upper triangular:

$$U = \begin{pmatrix} u_{11} & u_{12} & \cdots & u_{1n} \\ 0 & u_{22} & \cdots & u_{2n} \\ \vdots & \ddots & \ddots & \vdots \\ 0 & \cdots & 0 & u_{nn} \end{pmatrix}. \text{ Then solve } U\mathbf{x} = \mathbf{c}$$

using **back substitution**.



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- ▶ and perform the row operation: $R_i \leftarrow R_i - m_{ik}R_k.$
- ▶ This makes $a_{ik} = 0$.



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- ▶ and perform the row operation: $R_i \leftarrow R_i - m_{ik}R_k$.
- ▶ This makes $a_{ik} = 0$.
- ▶ Entries below the pivot are eliminated.



Gaussian Elimination: Pseudocode

```
GaussianElimination(A, b)
  n = number of rows in A
  for k = 0 to n-2
    for i = k+1 to n-1
      m = A[i,k] / A[k,k]
      for j = k to n-1
        A[i,j] = A[i,j] - m*A[k,j]
      b[i] = b[i] - m*b[k]
  return A, b
```

The algorithm transforms

$$[A \mid \mathbf{b}] \longrightarrow [U \mid \mathbf{c}].$$



Back Substitution

After forward elimination we have

$$U\mathbf{x} = \mathbf{c}.$$

$$u_{11}x_1 + u_{12}x_2 + u_{13}x_3 = c_1,$$

For example, $u_{22}x_2 + u_{23}x_3 = c_2,$

$$u_{33}x_3 = c_3.$$

Start with the last equation and work upwards.



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Start with the last equation and work upwards.

For $i = n - 1, n - 2, \dots, 0,$

$$x_i = \frac{c_i - \sum_{j=i+1}^{n-1} u_{ij}x_j}{u_{ii}}$$

$$x_{n-1} \rightarrow x_{n-2} \rightarrow \dots \rightarrow x_1 \rightarrow x_0$$



Back Substitution: Pseudocode

```
BackSubstitution(U, c)
  n = number of rows
  create x = zeros(n)
  for i = n-1 down to 0
    s = 0
    for j = i+1 to n-1
      s = s + U[i,j] * x[j]
    x[i] = (c[i] - s) / U[i,i]
  return x
```



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- ▶ The first pivot is zero. Swap the rows:

$$\left[\begin{array}{cc|c} 1 & 1 & 2 \\ 0 & 1 & 1 \end{array} \right].$$



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- At elimination step k , examine the current column: $A_{kk}, A_{k+1,k}, \dots, A_{n-1,k}$.



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- ▶ Then swap:

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Choose the largest available pivot in the column.



Gaussian Elimination with Partial Pivoting

Input: A , b

n = number of rows

FOR $k = 0, \dots, n-2$:

 # Find pivot

$p = \text{index of largest } |A[i,k]|,$
 $i = k, \dots, n-1$

 # Swap rows

 swap rows k and p of A

 swap $b[k]$ and $b[p]$

 # Eliminate below pivot

 # continue as usual



From Gaussian Elimination to LU

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where U is upper triangular. But during elimination, we compute multipliers

$$m_{ik} = \frac{A_{ik}}{A_{kk}}.$$

Key idea: Instead of throwing these multipliers away, store them in a lower triangular matrix L .

$$A = LU$$



Where Does L Come From?

Consider one elimination step:

$$R_i \leftarrow R_i - m_{ik}R_k.$$

The multiplier

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$$L = \begin{pmatrix} 1 & 0 & 0 \\ m_{21} & 1 & 0 \\ m_{31} & m_{32} & 1 \end{pmatrix}, \quad U = \begin{pmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{pmatrix}.$$



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Thus, Gaussian elimination gives us both:

U from the row operations

L from the multipliers



Why Factorize A ?

Once $A = LU$, the system $A\mathbf{x} = \mathbf{b}$ becomes

$$LU\mathbf{x} = \mathbf{b}.$$

Introduce

$$L\mathbf{y} = \mathbf{b}.$$

Then solve

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So one system becomes two triangular systems:

$$A\mathbf{x} = \mathbf{b} \quad \Rightarrow \quad \begin{cases} L\mathbf{y} = \mathbf{b}, \\ U\mathbf{x} = \mathbf{y}. \end{cases}$$



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So one system becomes two triangular systems:

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Advantage: If A is fixed and many different $\mathbf{b}$'s are given, we factorize A only once.



LU Decomposition: Pseudocode

Input: Matrix A $U \leftarrow A, \quad L \leftarrow I$

FOR $k = 0, \dots, n-2$:

FOR $i = k+1, \dots, n-1$:

$m = U[i, k] / U[k, k]$

$L[i, k] = m$

$U[i, k:] = U[i, k:] - m U[k, k:]$

RETURN L, U



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RETURN L, U

$$A = LU$$



Using LU to Solve $A\mathbf{x} = \mathbf{b}$

Suppose

$$A = LU.$$

Then

$$A\mathbf{x} = \mathbf{b} \implies LU\mathbf{x} = \mathbf{b}.$$

Introduce an intermediate vector $\mathbf{y}$:

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$$L\mathbf{y} = \mathbf{b} \quad (\text{forward substitution})$$

$$U\mathbf{x} = \mathbf{y} \quad (\text{back substitution})$$



LU: Solving a System

Consider

$$A = \begin{pmatrix} 2 & 1 \\ 4 & 3 \end{pmatrix}, \quad \mathbf{b} = \begin{pmatrix} 5 \\ 11 \end{pmatrix}.$$

LU decomposition gives

$$L = \begin{pmatrix} 1 & 0 \\ 2 & 1 \end{pmatrix}, \quad U = \begin{pmatrix} 2 & 1 \\ 0 & 1 \end{pmatrix}.$$



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Step 1: Forward substitution

$$L\mathbf{y} = \mathbf{b} \Rightarrow \begin{cases} y_1 = 5, \\ 2y_1 + y_2 = 11 \end{cases} \Rightarrow \mathbf{y} = \begin{pmatrix} 5 \\ 1 \end{pmatrix}.$$



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Step 2: Back substitution

$$U\mathbf{x} = \mathbf{y} \Rightarrow \begin{cases} 2x_1 + x_2 = 5, \\ x_2 = 1 \end{cases}$$

$$\mathbf{x} = (2 \ 1)^T$$



Computing the Inverse using LU Decomposition

- ▶ Suppose $A\mathbf{X} = I$.
- ▶ If $\mathbf{X} = A^{-1}$, then

$$A\mathbf{x}_j = \mathbf{e}_j, \quad j = 1, \dots, n,$$

where $\mathbf{e}_j$ is the j -th column of the identity matrix.

- ▶ Hence

$$A^{-1} = [\mathbf{x}_1 \quad \mathbf{x}_2 \quad \cdots \quad \mathbf{x}_n]$$



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- ▶ Hence

$$A^{-1} = [\mathbf{x}_1 \quad \mathbf{x}_2 \quad \cdots \quad \mathbf{x}_n]$$

- ▶ Using the LU factorization

$$PA = LU,$$

each system becomes

$$L\mathbf{y}_j = P\mathbf{e}_j, \quad U\mathbf{x}_j = \mathbf{y}_j.$$

- ▶ where P is the matrix which gives appropriate pivoted matrix PA .



The Algorithm

1. Compute the LU factorization

$$PA = LU.$$

2. For each column $\mathbf{e}_j$ of I :

$$L\mathbf{y}_j = P\mathbf{e}_j,$$

followed by

$$U\mathbf{x}_j = \mathbf{y}_j.$$

3. Store $\mathbf{x}_j$ as the j -th column of A^{-1} :

$$A^{-1} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n].$$



Storing the Permutation Matrix P

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- ▶ Start with $p = [0 \ 1 \ 2 \ \dots \ n-1]$.
- ▶ If rows k and p are exchanged, simply swap their entries:

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- ▶ For example, suppose

$$p = [0, 1, 2, 3]$$

and rows 0 and 2 are exchanged:



Storing the Permutation Matrix P

- ▶ $p = [2, 1, 0, 3]$.
- ▶ This means that the current row ordering is

$$A_{\text{current}} = \begin{bmatrix} A_2 \\ A_1 \\ A_0 \\ A_3 \end{bmatrix}.$$

- ▶ The corresponding permutation matrix is

$$P = \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}.$$



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Swap rows k and r of A

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```
P = np.eye(n)
```

```
# whenever rows k and r are exchanged:
```

```
P[[k,r], :] = P[[r,k], :]
```



Python Implementation

```
A = np.array([[4., 2., 1.],
              [2., 5., 2.],
              [1., 2., 4.]])
n = A.shape[0]
I = np.eye(n)
Ainv = np.zeros_like(A)
for j in range(n):
    b = I[:, j]

    # LU + forward/back substitution
    x = solve_LU(A, b)
    Ainv[:, j] = x
```



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- ▶ **Important:** conditioning is a property of the *problem*, not of the numerical algorithm.



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- ▶ For an ill-conditioned matrix, small round-off errors can be amplified, leading to a much larger inverse error.
- ▶ Thus,

$$\boxed{\text{small num. error} + \text{large } \kappa(A) \implies \text{pot. large sol. err..}}$$



Computing the Condition Number

- The condition number depends on the choice of matrix norm:

$$\kappa_p(A) = \|A\|_p \|A^{-1}\|_p$$



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- ▶ Common choices include:

- ▶ 1-norm:

$$\kappa_1(A) = \|A\|_1 \|A^{-1}\|_1$$

- ▶ 2-norm:

$$\kappa_2(A) = \|A\|_2 \|A^{-1}\|_2$$

- ▶ ∞ -norm:

$$\kappa_\infty(A) = \|A\|_\infty \|A^{-1}\|_\infty$$



Computing the Condition Number

In NumPy:

```
np.linalg.cond(A)
```



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```

- ▶ By default, NumPy computes the 2-norm condition number.
- ▶ A large value of $\kappa(A)$ indicates an ill-conditioned problem.



Eigenvalue Decomposition

- For a square matrix $A \in \mathbb{R}^{n \times n}$, an eigenvector $\mathbf{v} \neq \mathbf{0}$ satisfies

$$A\mathbf{v} = \lambda\mathbf{v}$$

where λ is the corresponding eigenvalue.



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where λ is the corresponding eigenvalue.

- If A has n linearly independent eigenvectors, we can write $A = V\Lambda V^{-1}$ where

$$V = \begin{bmatrix} | & | & \cdots & | \\ \mathbf{v}_1 & \mathbf{v}_2 & \cdots & \mathbf{v}_n \\ | & | & \cdots & | \end{bmatrix}, \quad \Lambda = \begin{bmatrix} \lambda_1 & & 0 \\ & \ddots & \\ 0 & & \lambda_n \end{bmatrix}.$$

Interpretation

The eigenvectors provide special directions that are only **scaled** by the action of A .



Why Eigen decomposition?

- ▶ If $A = V\Lambda V^{-1}$, then many matrix operations become simpler.



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$$\Lambda^k = \begin{bmatrix} \lambda_1^k & & 0 \\ & \ddots & \\ 0 & & \lambda_n^k \end{bmatrix}.$$

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- ▶ If A is symmetric i.e., $A = A^T$, the decomposition has the particularly nice form

$$A = Q\Lambda Q^T$$

where Q is orthogonal: $Q^T Q = I$.



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This leads us to the Singular Value Decomposition.

